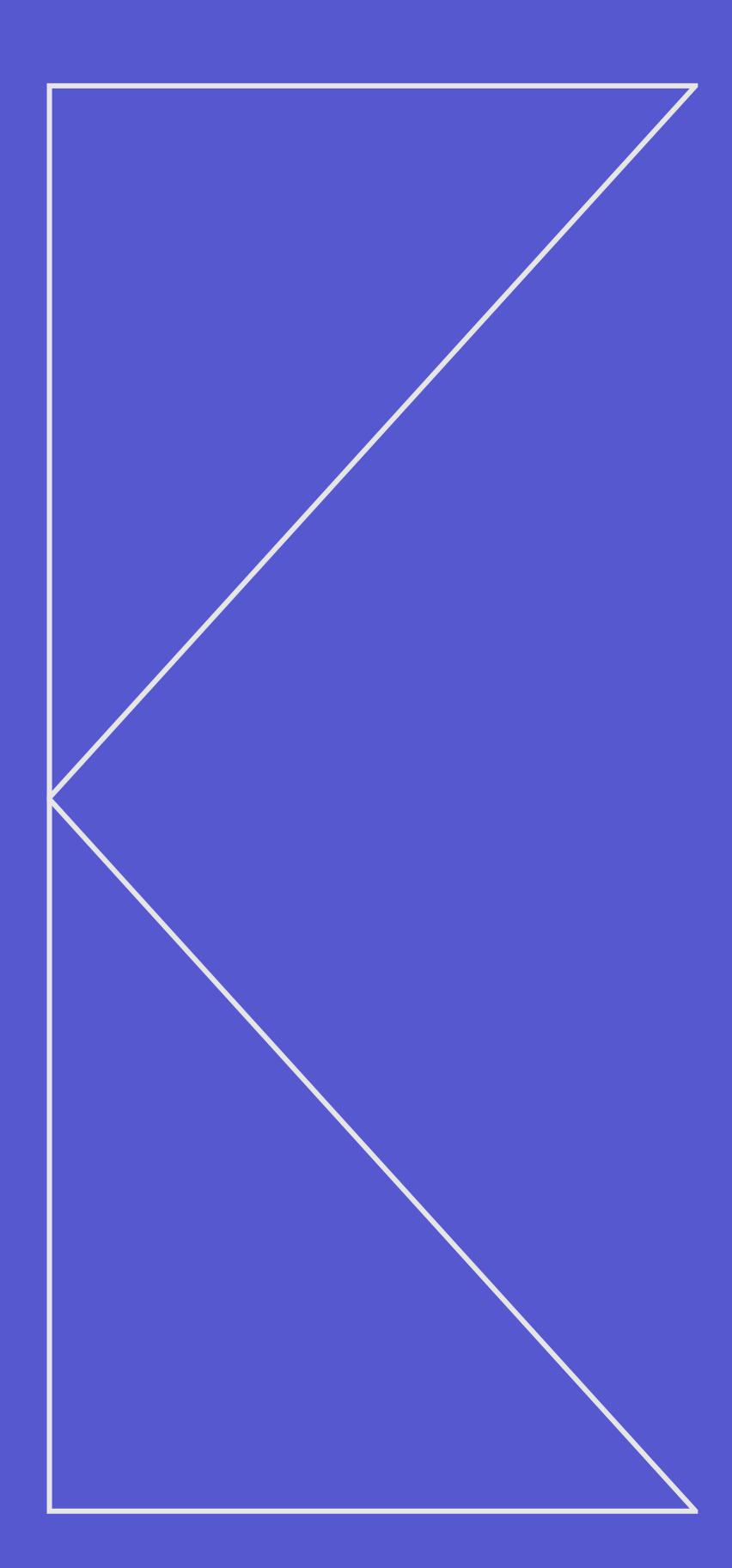
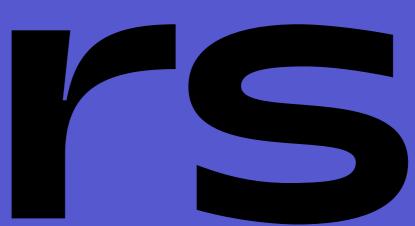
## **Application deadline** 13th of August 2020

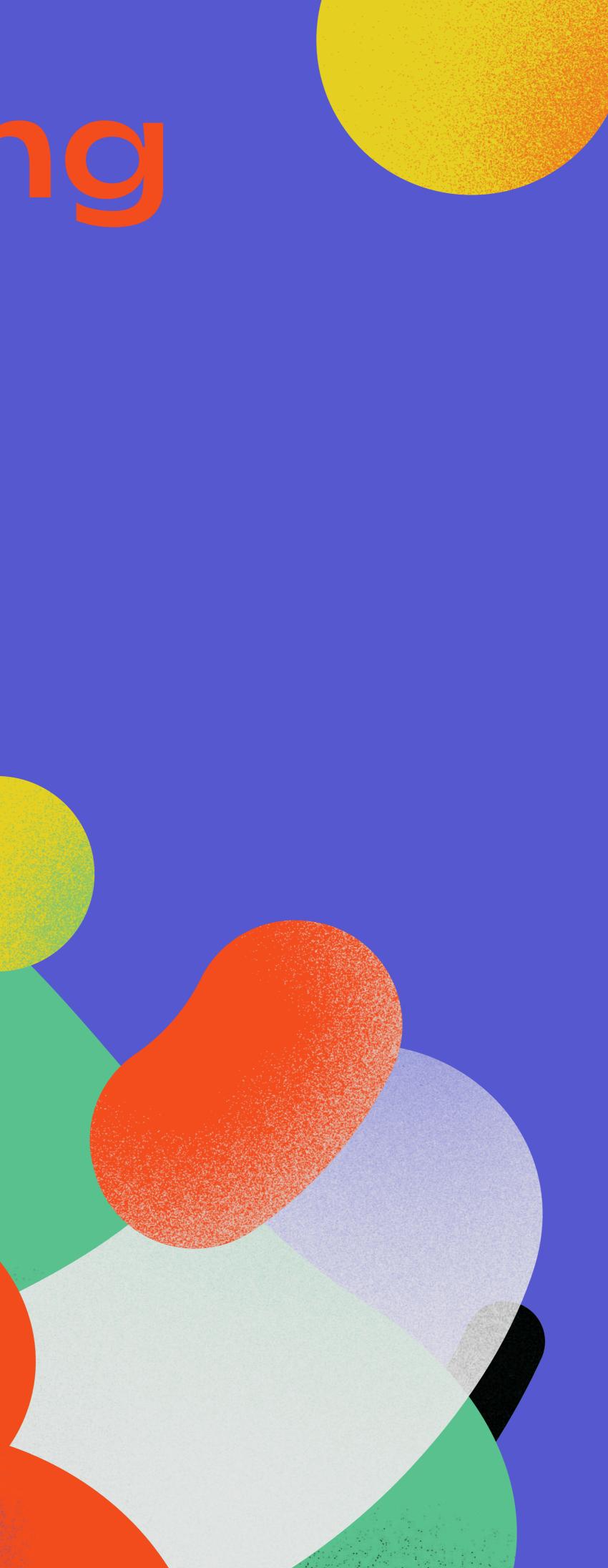


## Kaunas 2022 European Capital of Culture









project is part of activities preparing for European Cultural Capital in 2022. Kaunas was the Temporary Capital between the two World Wars (1919–1940) after Vilnius was annexed by Poland. The reality has changed long ago, but eighty years of the pointless and counterproductive label too often attached to the City's name still haunts minds in Kaunas and beyond. We think it is about time to stop being temporary and become a Contemporary Capital. For us, Contemporary Capital means the City which is open, democratic, and relevant to contemporary audiences, engaging and inclusive, creative, and innovative. It is a City, which acknowledges its complicated past and its legacy, and moves towards new visions for the future. Besides, it is not the goal that is the most important. Becoming a Contemporary City is a meaningful journey, which connects all residents of the City. Together we want to invent what a Contemporary City is

The Young Curators of Youth Season 2022





Part of the activities preparing for Kaunas 2022 is a youth program. "Emerging Kaunas" is designed to empower children and youth to participate in Culture in the position of the creators, rather than the audience. Youth Season will be the series of events to celebrate the outcomes of the Emerging Kaunas program during June and July of 2022. Youth Season Highlight is the main weekend taking place at the beginning of July 2022.

The Young Curators of Youth Season 2022 is a virtual competency building program, allowing youth to form the Kaunas 2022 Youth program's main event in 2022.

The project aims to involve young people to map the topics that will guide the programming of the Youth Season and to come up with curatorial concepts and programmes for Youth Season Highlight.

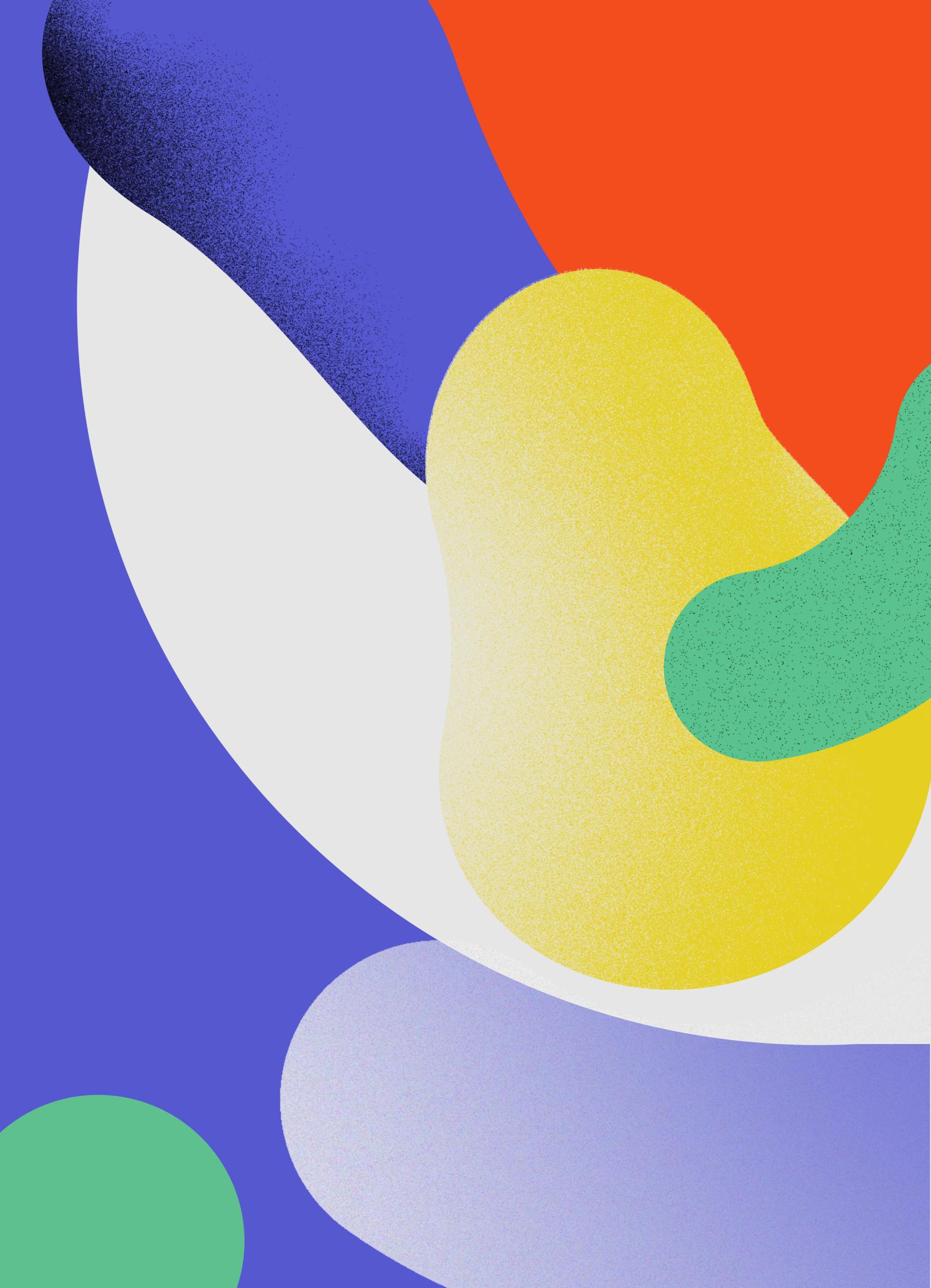


We are looking for participants for an online workshop who will help to shape the program of Youth Season organised in 2022 as part of the Kaunas 2022 European Capital of Culture. We are looking for people who either have experience in curating and organising cultural events or are eager to learn. Please note that this workshop is not for artists but for curators, cultural managers, cultural event organisers, or for people who are eager to become one. We aim to establish the best possible teams from selected participants and work with them to deliver an exciting cultural program.

When we say "culture or cultural" we mean it in a broad sense. For us, culture is the way we live within the community.

Check these criteria to find out if you are eligible for this free program: - You are Lithuanian or are currently based in Lithuania

- You are 18-29 years old
- You can work and communicate in English
- You are interested in culture, event design, and management
- In addition to short weekly online calls, you can devote a minimum 5-10 hours
- a week to this free online program to work on assignments in a team
- You have a reliable internet connection



Application deadline Announcement of the participants' selection Start of the online workshop The finish of the online workshop Physical meeting in Kaunas for selected teams

After you submitted your application we will evaluate it and let you know if you are selected to be part of this workshop. If you are selected you will complete some personality tests based on which you will be assigned to a team of 5-7 people. Each team will have a team facilitator who will help your team navigate the workshop.

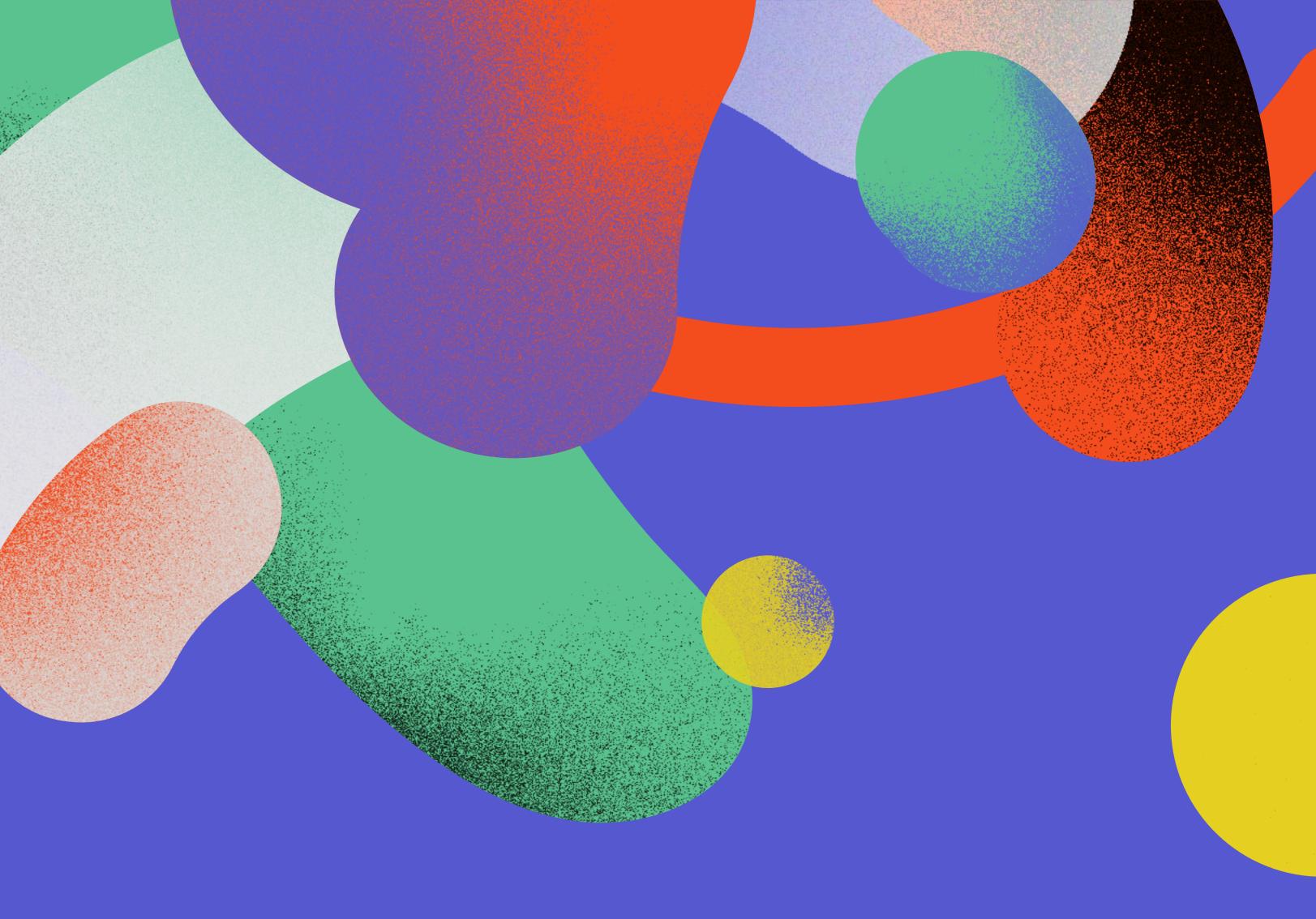
You will work with us for 1 month. Everything will happen online and you will probably learn some new tools. You will have sessions with the whole group (around 30-40 people), sessions with your team facilitator, and team sessions when you work on some tasks independently.

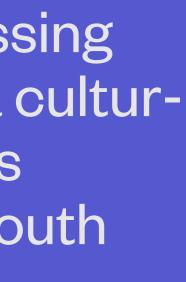


As a team you will map the topics that represent the most pressing issues our society is facing right now. After that, you will build a cultural program that can raise awareness for these important topics through actively engaging your generation in activities of the Youth Season

Highlight. Think of yourself as part of a festival team that is responsible for interactive events, artworks, workshops, etc.

Teams representing the best curatorial concepts will be invited to Kaunas for a weekend where they can work with local partners to develop their concepts further. After the final presentation if your concept is feasible and catches the interest of the Kaunas2022 team you will get a chance to work with them on the further development and realisation of your concept.





# What you will learn?

You will receive know-how about curating cultural projects while working on a real challenge - the programme of an upcoming event during Kaunas European Capital of Culture 2022.

Aside from concept development, during the programme we will also cover practical aspects of complete program preparation such as audience surveys and research, communication with artists and potential partners, budget planning, and project communication.

# Why should you join?

We want to develop events that are relevant to your generation. Selected curatorial concepts might get a budget and organisational support to realise them - you have a unique chance to work on something that will leave a mark.

The online program is a great chance to broaden your network, receive valuable reference, and learn directly from practicing curators.

The best projects will be invited to participate at an onsite camp in Kaunas at the end of September 2022.

## How

<u>Fill in the </u> to you on

The application deadline is August 13th midnight.

## to apply?

## <u>Application form and we will get k</u> <u>August 17th!</u>





## Maxim Dedushkov

Maxim is the Founder and Director of the Holis School, a place-based, interdisciplinary school that fosters social innovation through collaboration and collective intelligence. He is a Partner at Liminal, a new, global network of creative, strategic, technical, and entrepreneurial people from wildly different backgrounds. He is interested in decision making, communities, organisations, design, technology, art, and business. His research field that brings all of these together is Collaborative Intelligence Design. Maxim is a Visiting Lecturer at RCA where he delivered a highly successful, interdisciplinary workshop on this topic. He prefers to work on socially and environmentally just projects.

## Michala Lipkova

Michala is a product designer working along boundaries of physical and digital product development. She works as an assistant professor at the Institute of Design at the Slovak University of Technology in Bratislava, where she leads a product design studio focused on applied research and cooperation with companies. Since 2013, she has been leading the Flowers for Slovakia NGO (f4sk.com), focused on the presentation of young Slovak design abroad. She is interested in new roles of design, its intangible forms, and innovation of product development processes.

## Dana Olărescu

Dana is a London-based interdisciplinary artist working between the boundaries of art and design, with a focus on social and climate justice. At present, she is working with various minority groups including Eastern European builders and young refugees in order to build community resilience, and involve them as active co-producers of culture. Amongst others, her participatory projects have been presented at Tate Modern, Museum of London, and London Short Film Festival (UK), Incheon Art Platform (South Korea), Centre for Art on Migration Politics (CAMP), Tanzhaus NRW (Germany), La Virgule (France), and Tranzit (Romania).





